

Media Computing Project - Assignment 1

Storyboard

Deadline: Wednesday, 4th November 13:30

Description

In this assignment storyboards are drawn. These help further define your idea of user interaction with your plugin.

Tasks

1. Draw Storyboards (10 Points)

Storyboards are useful for presenting, questioning and evaluating interaction in context. Walkthrough with potential users of your project is possible.

Draw at least 3 storyboards representing 3 different ideas with at least 1 of them not being present among the given examples from the lecture. Pay particular attention to the presentation of the user interaction. If there are multiple opportunities for interaction and feedback, it is quite possible that you have to draw more than just one storyboard for the same situation.

Format

All files must be packed in a ZIP archive. Submit this as a group solution in RWTHMoodle. The ZIP archive contains a PDF (at least three DIN A4 pages, 12pt font size) with the following content:

- Matriculation number of each group member
- At least 3 storyboards (one per DIN A4 page, does not have to fill in the page)
 - Hand drawing on paper or tablet
 - Good picture quality (we recommend a scanner or "scanner" apps)



Grading

Both the work in the group and the careful handling of the tasks in the lab are a prerequisite for a successful passing of the course.

Points are given for the assignment and the amount of work involved is included in the grading of the final project.

It is advisable to make clear for some assignments which team members have worked on the respective subtasks. At the end of the project, however, each member should be able to answer questions about each topic.

Assignments handed in after the deadline will be considered negative in the final evaluation.

